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Teach yourself C doesn't actually exist. This is the book in question, and you'll just have to accept the fact that you're learning a different language. Or go look up a different book, like The C Programming Language 2nd ed. by Kernighan and Ritchie. It depends on which language you want to learn, C or C++.

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Should I Learn C First? No, you don't need to learn C first. C++ is a much more powerful and versatile language that was created by Bjarne Stroustrup as a successor to C. Learning C first can lead you into some programming habits that are more error-prone than what you'll do in C++. This book does not assume that readers are familiar with C.

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Acclaimed C programming expert Herbert Schildt offers a brand-new edition of his wildly successful bestseller. Here's everything you need to know to program in C, and best of all, you learn at your own pace, on your own time, without setting foot in a classroom. Contains numerous exercises and confidence-building skill checks.

Provides instructions for writing C code to create games and mobile applications using the new C11 standard.

The ultimate visual learner's guide to Windows 10 Teach Yourself VISUALLY Windows 10 Anniversary Update is the quick and easy way to get up and running with Windows 10 and Windows 10 Update. From setting up to shutting down and everything in between, this book guides you through everything you need to know to start working with Windows 10. Learn how to customize Windows 10, pin an app to the Start menu, work with files and digital media, customize the interface, optimize performance, set up email, go online, and so much more. Two-page spreads, detailed instruction, and expert content walk you through more than 150 Windows tasks. Coverage includes the Windows 10 release, along with the newest features of the Windows 10 Anniversary Update. This is your visual guide to learning what you can do with Windows 10 and Windows 10 Anniversary Update. Find your way around Windows 10 with full-color screen shots Install programs, set up user accounts, play music and videos, and more Learn basic maintenance that keeps your system running smoothly Set up password protection and troubleshoot basic issues quickly

Sams Teach Yourself Beginning Programming in 24 Hours, Second Edition explains the basics of programming in the successful 24-Hours format. The book begins with the absolute basics of programming: Why program? What tools to use? How does a program tell the computer what to do? It teaches readers how to program the computer and then moves on by exploring the some most popular programming languages in use. The author starts by introducing the reader to the Basic language and finishes with basic programming techniques for Java, C++, and others.

A collection of exercises explains how to use Structured Query Language to work within a relational database system, while discussing security, data manipulation, and user management.

Get started with writing simple programs in C while learning the skills that will help you work with practically any programming language Key Features Learn essential C concepts such as variables, data structures, functions, loops, and pointers Get to grips with the core programming aspects that form the base of many modern programming languages Explore the expressiveness and versatility of the C language with the help of sample programs Book Description C is a powerful general-purpose programming language that is excellent for beginners to learn. This book will introduce you to computer programming and software development using C. If you're an experienced developer, this book will help you to become familiar with the C programming language. This C programming book takes you through basic programming concepts and shows you how to implement them in C. Throughout the book, you'll create and run programs that make use of one or more C concepts, such as program structure with functions, data types, and conditional statements. You'll also see how to use looping and iteration, arrays, pointers, and strings. As you make progress, you'll cover code documentation, testing and validation methods, basic input/output, and how to write complete programs in C. By the end of the book, you'll have developed basic programming skills in C, that you can apply to other programming languages and will develop a solid foundation for you to advance as a programmer. What you will learn Understand fundamental programming concepts and implement them in C Write working programs with an emphasis on code indentation and readability Break existing programs intentionally and learn how to debug code Adopt good coding practices and develop a clean coding style Explore general programming concepts that are applicable to more advanced projects Discover how you can use building blocks to make more complex and interesting programs Use C Standard Library functions and understand why doing this is desirable Who this book is for This book is written for two very diverse audiences. If you're an absolute beginner who only has basic familiarity with operating a computer, this book will help you learn the most fundamental concepts and practices you need to know to become a successful C programmer. If you're an experienced programmer, you'll find the full range of C syntax as well as common C idioms. You can skim through the explanations and focus primarily on the source code provided.

If you've thought of programmers as elite intelligentsia whopossess expertise (and perhaps genes) the rest of us will neverhave, think again. C++ For Dummies, 5th Edition,debunks the myths, blasts the barriers, shares the secrets, andgets you started. In fact, by the end of Chapter 1, you'll beable to create a C++ program. OK, it won't be newest,flashiest video game, but it might be a practical, customizedinventory control or record-keeping program. Most people catch on faster when they actually DO something, soC++ For Dummies includes a CD-ROM that gives you all youneed to start programming (except the guidance in the book, ofcourse), including: Dev-C, a full-featured, integrated C++ compiler and editor youinstall to get down to business The source code for the programs in the book, including codefor BUDGET, programs

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Teach Yourself HTML, CSS, and JavaScript All in One combines these three fundamental web development technologies into one clearly written, carefully organized, step-by-step tutorial that expertly guides the beginner through these three interconnected technologies. In just a short time, you can learn how to use HTML, Cascading Style Sheets (CSS), and JavaScript together to design, create, and maintain world-class websites. Each lesson in this book builds on the previous ones, enabling you to learn the essentials from the ground up. Clear instructions and practical, hands-on examples show you how to use HTML to create the framework of your website, design your site's layout and typography with CSS, and then add interactivity with JavaScript and jQuery. Step-by-step instructions carefully walk you through the most common web development tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills. Learn how to... Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics, color, and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Make elements move on your page with CSS transformations and transitions Animate with CSS and the HTML5 Canvas element Write HTML that's responsive web design-ready Design a site for mobile devices Use CSS media queries and breakpoints Get user input with web-based forms Use JavaScript to build dynamic, interactive web pages Add AJAX effects to your web pages Leverage JavaScript libraries such as jQuery Make your site easy to maintain and update as it grows

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