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In conclusion, this book isn't a reference but an interesting and definitely worthy introduction to Java, provided the reader skips some older, less relevant sections, Page 12/30

then complete their learning with other books with a more modern style approach on GUI and functional programming, and possibly on performance considerations, since those topics are not the strong point of this "Complete Reference".

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- Modules
   String handling
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- JavaBeans Servlets Much, much Page 15/30

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you'll become expert on all of Java's new features including: \*Servlets used to build powerful, scalable, robust Web applications \*The Swing component set, a GUI toolkit that simplifies the development of visual components such as menus, tool bars, dialogs \*Utility class updates \*Java2-D, which enables you to build advanced 2D graphics and images

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concurrency utilities. Swing, JavaBeans, and servlets are examined and numerous examples demonstrate Java in action. Of course, the very important module system is discussed in detail. This Oracle Press. resource also offers an introduction to JShell, Java 's interactive programming tool. Best of all, the book is written in the clear, crisp, uncompromising style that has made Schildt the choice of millions worldwide. Coverage includes: • Data types, variables, arrays, and operators • Control statements • Classes, objects, and methods • Method overloading and overriding • Inheritance • Local variable type inference • Interfaces and packages • Exception handling • Multithreaded programming • Enumerations, autoboxing, and annotations • The I/O classes • Generics • Lambda Page 18/30

expressions • Modules • String handling • The Collections
Framework • Networking • Event handling • AWT • Swing • The Concurrent API • The Stream API • Regular expressions • JavaBeans • Servlets • Much , much more Code examples in the book are available for download at www.OraclePressBooks.com.

The Definitive Java Programming Guide Fully updated for Java SE 8, Java: The Complete Reference, Ninth Edition explains how to develop, compile, debug, and run Java programs. Bestselling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles, as well as significant portions of the Java API library. JavaBeans, servlets, applets, and Swing are

examined and real-world examples demonstrate Java in action. New Java SE 8 features such as lambda expressions, the stream library, and the default interface method are discussed in detail. This Oracle Press resource also offers a solid introduction to JavaFX. Coverage includes: Data types, variables, arrays, and operators Control statements Classes, objects, and methods Method overloading and overriding Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations, autoboxing, and annotations The I/O classes Generics Lambda expressions String handling The Collections Framework Networking Event handling AWT and Swing The Concurrent API The Stream API Regular expressions JavaFX JavaBeans Applets and servlets Much, much more

This comprehensive resource, shows you everything you need to develop, compile, debug, and run Java programs. This expert guide has been updated for Java Platform Standard Edition 6 (Java SE 6) and offers complete coverage of the Java language, its syntax, keywords, and fundamental programming principles. Also find information on Java's key API libraries, learn to create applets and servlets, and use JavaBeans. The author has even included expanded coverage of Swing--the toolkit that defines the look and feel of the modern Java GUI.

The Definitive Java Programming Guide Fully updated for Java SE 17, JavaTM: The Complete Reference, Twelfth Edition explains how to develop, compile, debug, and run Java programs. Best-selling programming author Herb Schildt covers the entire Java language, including its Page 21/30

syntax, keywords, and fundamental programming principles. You 'Il also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaBeans, and servlets are examined, and numerous examples demonstrate Java in action. Of course, recent additions to the Java language, such as records, sealed classes, and switch expressions are discussed in detail. Best of all, the book is written in the clear, crisp, uncompromising style that has made Schildt the choice of millions worldwide. Coverage includes: Data types. variables, arrays, and operators Control statements Classes, objects, and methods Method overloading and overriding Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations, autoboxing, and annotations The I/O classes Generics Page 22/30

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The Definitive Java Programming Guide In Java: The Complete Reference, Eighth Edition, bestselling programming author Herb Schildt shows you everything you need to develop, compile, debug, and run Java programs. Updated for Java Platform, Standard Edition 7 (Java SE 7), this comprehensive volume covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key elements of the Java API library. JavaBeans, servlets, applets, and Swing are

examined and real-world examples demonstrate Java in action. In addition. new Java SE 7 features such as try-withresources, strings in switch, type inference with the diamond operator, NIO.2, and the Fork/Join Framework are discussed in detail. Coverage includes: Data types and operators Control statements Classes and objects Constructors and methods Method overloading and overriding Interfaces and packages Inheritance Exception handling **Generics Autoboxing Enumerations** Annotations The try-with-resources statement Varargs Multithreading The I/O classes Networking The Collections Framework Applets and servlets JavaBeans AWT and Swing The Concurrent API Much, much more

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updated for the current version of Java. Java SE 11, this practical guide from Oracle Press shows, step by step, how to design, write, troubleshoot, run, and maintain high-performance Java programs. Inside, bestselling author Herbert Schildt covers the entire Java language, including its syntax, keywords, and libraries. The book lays out cuttingedge programming techniques and best practices. Java: The Complete Reference, Eleventh Edition features clear explanations, detailed code samples, and real-world examples that demonstrate how Java can be put to work in the real world. JavaBeans, servlets, applets, Swing, lambda expressions, multithreading, and the default interface method are thoroughly discussed. You will get full details on all of the new features and functions available in Java SF 11.

 Designed for novice, intermediate, and Page 25/30

professional programmers alike • Source code for all examples and projects are available for download • Written in the clear, uncompromising style Herb Schildt is famous for

Learning a complex new language is no easy task especially when it s an objectoriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know Page 26/30

what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to objectoriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new. second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is Page 27/30

a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

A practical introduction to Java Page 28/30

programming—fully revised for long-term support release Java SE 11 Thoroughly updated for Java Platform Standard Edition 11, this hands-on resource shows, step by step, how to get started programming in Java from the very first chapter. Written by Java guru Herbert Schildt, the book starts with the basics. such as how to create, compile, and run a Java program. From there, you will learn essential Java keywords, syntax, and commands. Java: A Beginner's Guide, Eighth Edition covers the basics and touches on advanced features, including multithreaded programming, generics, Lambda expressions, and Swing. Enumeration, modules, and interface methods are also clearly explained. This Oracle Press guide delivers the appropriate mix of theory and practical coding necessary to get you up and running developing Java applications in no Page 29/30

time. • Clearly explains all of the new Java SE 11 features • Features self-tests, exercises, and downloadable code samples • Written by bestselling author and leading Java authority Herbert Schildt

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